

The Internet Chess Club and GM Marian Petrov



present

10 Sharp Opening lines to become a Blitz Wizard

This is a guide that comes with the video course "10 Sharp Opening lines to become a Blitz Wizard."

We highly recommend you watch the video series AND read this Course Guide to enjoy your product!

To watch the videos, [click here](#)



In this brand new course, 10 Sharp Opening lines to become a Blitz Wizard, GM Marian Petrov gives you a complete set of sharp openings particularly well-suited for Blitz play.

10 sharp opening lines you can use to get your Blitz to the next level! There are two primary plans suggested: to play openings that are sharp and unusual; forcing your opponent to spend valuable time which can have a significant impact in Blitz time controls.

The other strategy is to play a safe universal line, where you can play 10-15 moves very quickly, which will save you time for the rest of the game.

GM Petrov suggests you use his 10 sharp opening lines repeatedly to help you gain experience, and this will allow you to play faster and understand the opening and even the middlegame ideas better.

The course is divided in two parts.

Sharp Opening lines for **White**:

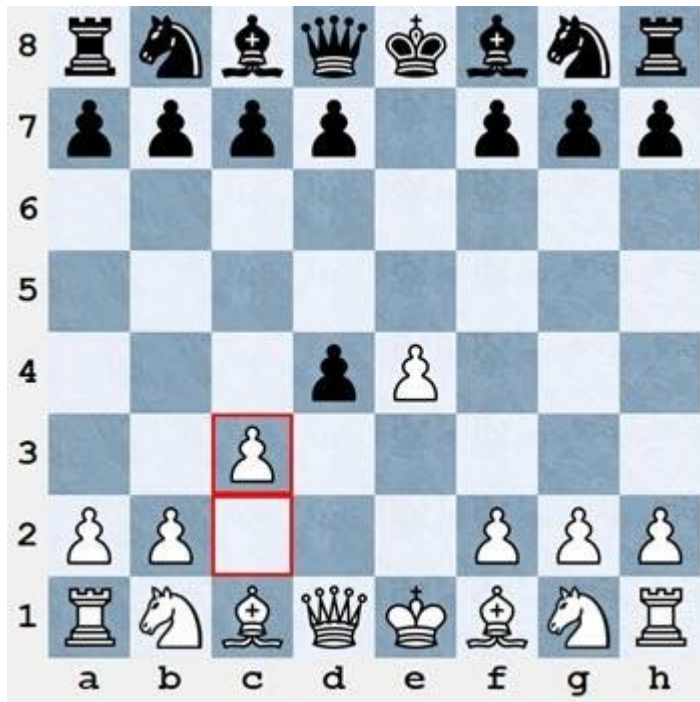
1. Danish Gambit and Center Game
2. King's Gambit
3. Smith-Morra Gambit
4. Advance French
5. Playing against the Pirc

Sharp Opening lines for **Black**:

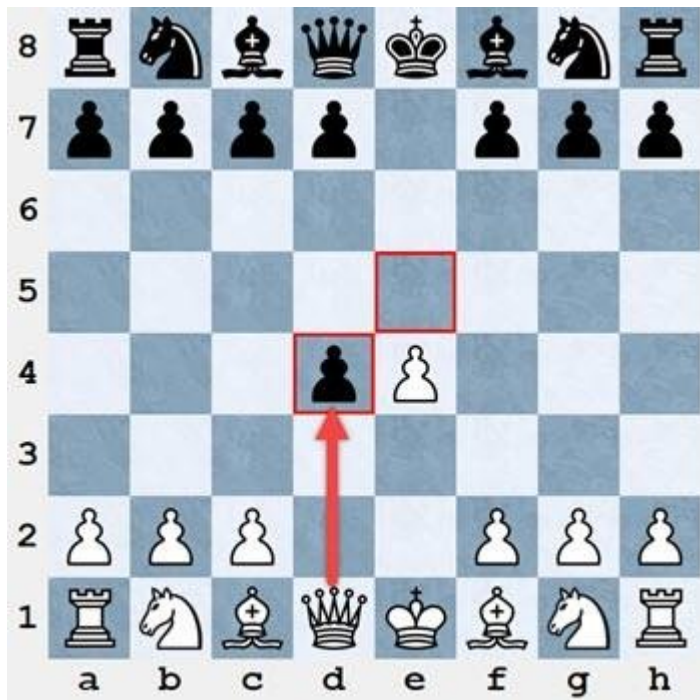
1. The Latvian Gambit
2. The Traxler counter-attack
3. The Scandinavian Defense
4. A rare line in the Sicilian Defense
5. A rare line in the slav Defense

In ten videos, GM Marian provides you with a lot of possibilities to improve your Blitz and Rapid game!

Video 1 – Danish Gambit and Center Game



Danish Gambit



Center Game

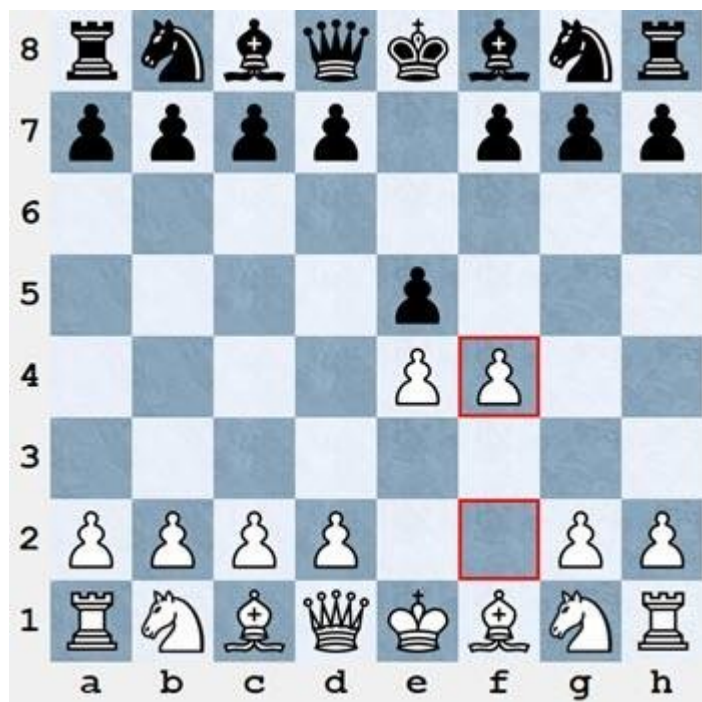
In this video, GM Marian shows you a very tricky opening for white.

After e4-e5 2. d4 exd4, you have two options: The Danish or northern gambit with c3 Bc4 or the center game with Qd4.

In the first case, we will see what to do if black takes one or two pawns. If black knows the best line, he can get an equal game, but facing a sharp line in the blitz game is very unpleasant if you are not prepared because you have to think.

If black decides to keep the pawns, white has a very dangerous attack. In the center game after Qe3 Nf6, you can try the move e5, and now black has to be prepared to decide what to do with the knight: Nd5 allows after Qe4 white to take the initiative; in the case of Ng4, black should be ready to give the knight and to look for compensation.

Video 2 - King's Gambit



In this video, we will take a look at one legendary opening.

This is the King's gambit. Nowadays, the King's Gambit doesn't have an excellent reputation in classical chess, but in blitz, it is good because the lines are tricky for black. If you learn the lines and play them in many games, you will also have experience, which is essential and can give you the edge in the quick games.

Black has many options, but we will take a look at the primary option after both 3.Bc4 or 3.Nf3.

Most of the time, black meets Bc4 with Qh4, but after Kf1 for him, it is not simple to find an easy plan. As for white, it is straightforward; he just develops and takes control in the center.

After Nf3, black has to go for g5 at some moment, but this is not an easy decision if he is not prepared.

There are many forced lines in which black must know many moves to get a good position. The most important thing is that you will enjoy it and have a good time with this opening.

Video 3 – Smith-Morra Gambit



In this video, GM Marian shows you an exciting line against the most popular opening: the Sicilian defense. It is the Smith-Morra gambit, where White goes for 2.d4 and then 3.c3. Of course, Black is not forced to take the pawn, but most of the time, he does. But after taking, Black often has problems because not many players, even GMs, are well prepared for this opening. White has various tricks and traps in most lines, and Black has to be very careful, which means he has to think more in blitz games. You will see ideas in the deviations when Black goes for the e6-d6 setup. Also, when Black goes Nge7 and Ng6, White often has the Nd5 sac ideas. And in the lines with g6, you can try some early pressure on f7.

Video 4 – Advance French

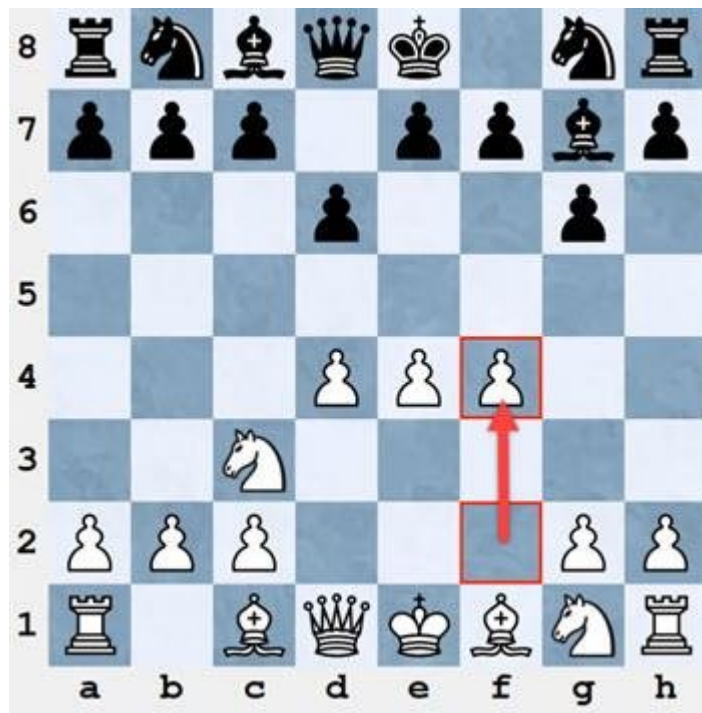


In this video, GM Marian shows you one exciting line against the French defense. In the advance line with e5, white can sac the central pawn on d4 to develop faster and try to take the initiative. The good thing is that if black goes for the setup with Nc6 and Qb6, he has to take the pawn; otherwise, he can't develop.

Then there are many lines, some of them forced. I think white is not risking a lot as he always has at least compensation for the pawn. Black can grab the second pawn on e5, and then he has to be very well prepared to get away with it.

And as usual, for a blitz game going into a sharp line where you are under pressure always takes some time to think from your opponent, so it will give you a crucial advantage in the game.

Video 5 - Playing against the Pirc

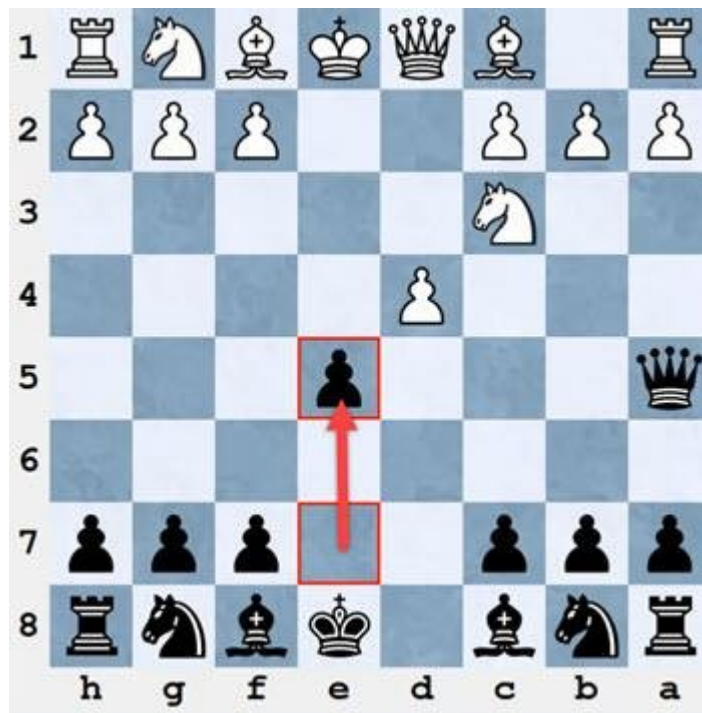


In this video, we will see a very sharp line against the Pirc or Modern defense, an opening that is very popular in blitz games.

White goes for the lines with f4, and black has many deviations, but the best is to go for the main lines. And now white can play e5. Black should either take de5, then white has to keep the queens by taking fe5. More forced a line is when black goes Nfd7 and white can try h4.

This is a tricky line where black has to know many good moves to survive, and white is not risking much. In many lines, it simply follows h5, then we open the h file, the queen arrives there and mates. I am sure you will enjoy this line.

Video 6 - The Latvian Gambit

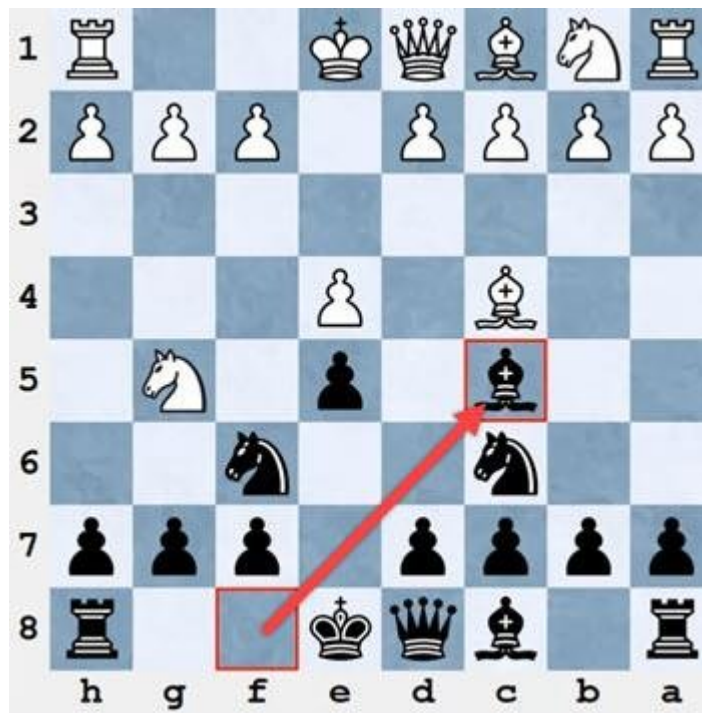


This video shows you how to complicate the game from the start when you have black. You can try the Latvian gambit. It was played by Greco himself a long time ago.

In general, it has a bad reputation, but it is not losing, so it is suitable for a blitz or rapid game. Because usually, players who play white are not prepared and don't know how to punish you. It is a kind of mix between King's gambit with a tempo down and Philidor with f5. There are too many possibilities for white, but in most of them, black is ok.

In some lines, white often has to sac something, and the game is unclear if the players don't know 15 moves theory. The main idea is to meet exf5 with e4 and 3.Ne5 with Qf6; black also has other options. After Qf6, often black goes Qg6, and then the idea is Nf6, Nc6 Be7, and castle. If he can finish his development, he has a good game.

Video 7 - The Traxler counter-attack

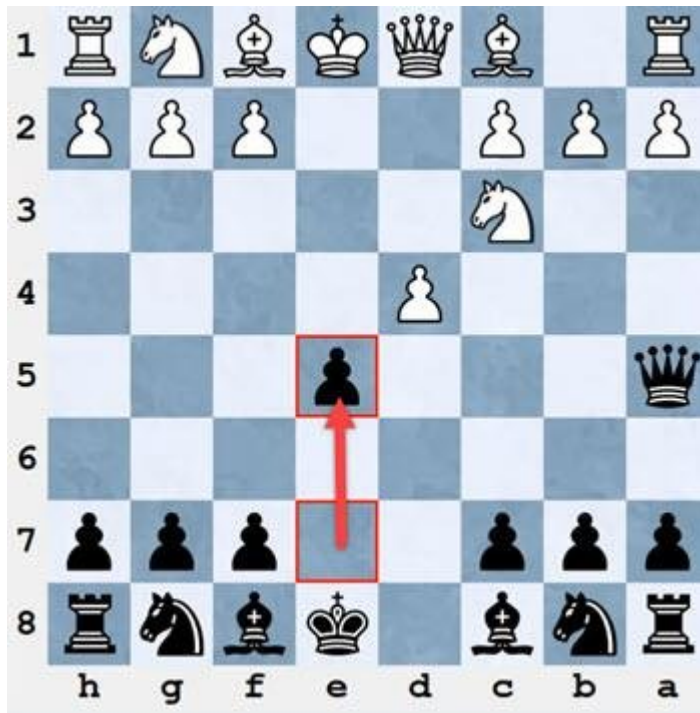


In this video, you will see one of the most exciting lines of the Italian game - two knights defense, the Traxler counter-attack. It was found at the end of the 19th century and was a dangerous weapon for black for a long time. It looks hazardous for black as he has to sac pieces to look for an attack from the start.

White has a choice; he can take the material with 5.Nf7 or just take one pawn with Bf7. There is an exciting idea not to take but to play d4; in this case, black has to reply d5, and he is fine. After Bf7, black has a clear plan but can vary with the move order. In one of the lines, he has the very nice idea Bh3 with a dangerous attack.

After Nf7, white can meet Bf2 with Kf1 or take the bishop. If he takes after Qh4, black should be fine in all the lines. Probably the best is Kf1, and then white has to know some very clever moves to get an advantage. Overall this is a deadly weapon for a blitz game as for white is tough to find the best lines, and he can quickly lose.

Video 8 - The Scandinavian Defense



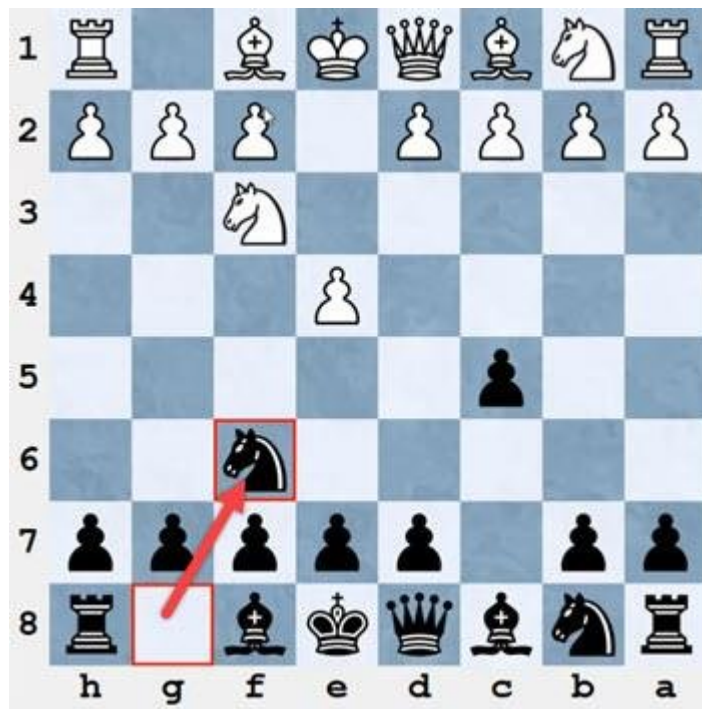
In this video, GM Marian shows you a couple of lines in the Scandinavian defense.

In the line with Qxd5 and Qa5, instead of playing a standard move like Nf6, black has a very sharp move which is e5. White is usually not well prepared for this, and black has a very clear plan in most lines.

For a blitz game, this is crucial. The idea is to play Nc6, Bb4, and Bg4. The move order can vary. Then in the mainline black must know to meet a3 with Nd4 with significant complications.

The other line is after 2...Nf6 when white goes for 3.c4. Now black has a positional plan with c6 or a sharper one with e6. Here white can play d4 quickly, but after Bb4 and Qe7, black has a dangerous initiative.

Video 9 – A rare line in the Sicilian Defense



In this video, we will see a rare line in the Sicilian defense called Nimzovich or Rubinstein. It occurs after black meets 2.Nf3 with Nf6.

The first thing here for the blitz games is that in the case of premove d4, black can just grab the e pawn. Of course, we have to know how to face the better moves. Typically white goes 3.e5. If not, black can simply go d5 next with a good game. After 3...Nd5 white has many ideas, but the best is 3.Nc3.

Here black can either take or defend with e6, which is what Gm Marian suggests. Now white has to know what to do, but not many people are well prepared since this is rare. The only way for white to play for advantage is to take Nd5 and then d4. After black goes Nc6, white should take dxc5 and Qd5, but he must be prepared for the complications.

10 - A rare line in the Slav Defense



GM Petrov shows you a rare line in Slav defense in this video. Black takes dxc4 on move 3 and then tries to defend the pawn with b5 or Be6.

White has many possibilities on move 4. We will take a look at e3, e4 Nc3, and a4. After e3, black can go Be6 immediately because Ng5 is losing after Qa5. After this, the idea is to meet Ng5 with Bd5 and after e4 to play h6.

The position is complicated, and if you know the line well, you can gain time, as for white is more tricky to find how to win the pawn back. If he goes 4.e4, there is no Be6 anymore, and you can try b5 with a sharp game.